User Manual

NET6500 IP ENCODER 2 Series









Content

OVERVIEW

4 Safety Instruction 5 Key Features 6 What's included 7 Rear Panel

NSTALLATION

8 Basic Layout 9 Connecting to an external device

WEB VIEWER

14 What is the Web Viewer?

16 Live 21 Setup

APPENDIX

37 Troubleshooting (FAQ)

38 Open Software Licensing Agreement

Overview

Safety Instruction

This product was tested with a UPS to satisfy EN 61000-4-11 test conditions (voltage dips and short interruptions test) under the EN 50130-4: 2011 standard.

The Company shall not have any responsibility for any accident or damage that may incur during the use of the product. For your safety, we provide a few instructions about installation, manipulation, cleaning, assembly/disassembly of the product as below. So please read carefully and comply with the instructions.

Before installation

Comply with the following instructions to prevent a fire, explosion, system failure or electric shock.

- ~ Remove the power supply module before proceeding.
- ~ Check the input voltage (AC100V-AC240V) to the power supply module before connecting it.
- ~ Keep the product away from humidity.
- ~ Ensure that all devices connected to the product should be properly earth-grounded.

In operation mode

Comply with the following instructions to prevent a fire, explosion, system failure or electric shock.

- ~ If you need to open the cover, consult with a service person who could help you do what you want to do.
- ~ Do not connect multiple devices to a single power socket.
- ~ Keep the product away from dust or too much combustible substances (ex: propane gas).
- ~ Do not touch it with wet hand.
- ~ Do not insert a conductor in the vent of the ventilation system.
- ~ Do not apply excessive force to unplug the power cord.

Disassembly & Cleaning

- ~ When cleaning on the surface, use a dry cloth.
- ~ Do not wipe the product using water, paint thinner or organic solvents.
- ~ Do never dismantle, repair or modify the product by your own.

During installation

To prevent an accident or physical injury and to operate ENCODER properly, please comply with the followings:

- ~ Secure at least 18 centimeter of distance between cooling fan and wall for a proper ventilation.
- ~ Install the product on a flat surface.
- ~ Keep it away from direct sunlight or excessive temperature.

While in use

- ~ Do not apply force to or shake it while using it.
- ~ Do not move, throw away or put excessive force to it.

Key Features

This product can monitor quality image data in real time after receiving audio and video inputs from the 2MP, 3MP, 4MP, 5MP, 8MP camera for up to 4/16 channels.

It also provides transferring video and audio data to the networked external devices, which allows remote monitoring environment for computers.

- $\,\sim\,$ Up to 4/16 channels of 8MP camera video can be displayed in real time
- ~ Supports High Profile CODEC H.264 - HP:(Baseline, Main, High profile), H.265 - HP:(Main profile), MJPEG CODEC
- ~ Supports dual streaming for remote access service
- ~ Supports remote access using the web browser

Overview

What's included



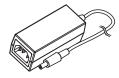
4-Channel Rack Mount



16-Channel Rack Mount



Power Cable (16CH)



Power adapter x1 (4CH and 16CH)



Cable Clamp (For fixing Power Cable)



Screws (For fixing Cable Clamp)



4CH Terminal Block 5P (2EA)



16CH Terminal Block 8P (2EA), 5P (2EA)



Product Insert



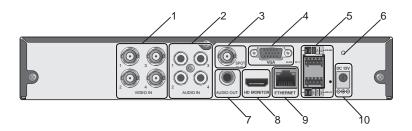
Black Rack Mount Screw (8EA)



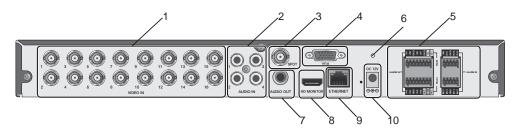
Silver Screw (4EA)

Rear Panel

4 CH



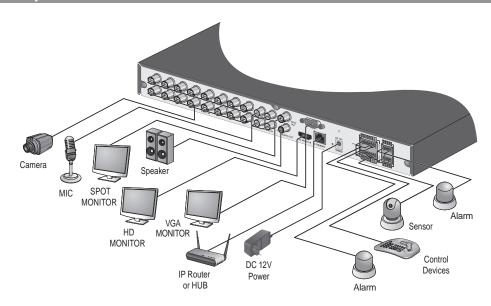
16 CH



No.	Name	Description
1	VIDEO IN	Video input terminal for cameras.
2	AUDIO IN	Port for audio input.
3	SPOT OUT	Exclusive port for SPOT output only. (Connect to a TV monitor.)
4	VGA	VGA monitor video output port.
	RS485	Ports for communication with external devices such as PTZ camera and system keyboard.
5	RELAY	Relay Terminal output port.
	ALARM IN	Alarm input signal port.
6	CABLE CLAMP	Used to secure cables.
7	AUDIO OUT	Port for speaker connection.
8	HD MONITOR	HD monitor video output port.
9	ETHERNET	Network port for connection to the Internet, router or hub.
10	DC 12	Power input port. Connect to a 12V adaptor.

Installation:

Basic Layout



Since the cable quality may affect directly to the video quality depending on the distance between the camera and ENCODER, it is recommended to consult an authorized installer when installing the ENCODER.

Connecting to an external device

Power Connection

Plug the provided DC 12V adaptor in the rear power port of the ENCODER.



- For stable operation of the product, it is recommended to use the provided adapter (Do not use arbitrary adapters).
- Arrange up the cables and be careful not to peel off the cable coating.
- Do not place the power cord under the carpet or rug. The power cord is usually earth-grounded. However, even if it's not earth-grounded, do not modify it on your own for earth-grounding.
- Do not insert multiple devices in a single power socket. Otherwise, it may cause a power overload.
- The product is equipped with an adapter for power connection. Connect it correctly so it won't come loose.

Installation

Alarm I/O Connection



To connect the alarm input signal

Connect the signal line of an alarm input device such as sensor to the rear [ALARM IN] port.

- Insert one end of alarm signal cable through the [IN1] ~ [IN16] terminal hole below the screw hole, and then fasten the screw.
- Push the Alarm In and [GND] terminals' bottom side with a sharp tipped tool such as screw driver.
- While pushing, insert one end of alarm signal cable into the hole of Alarm In terminal.
- While pushing, insert one end of ground cable into the hole of [GND] terminal.
- To check proper insertion of cable, stop pushing and gently pull the cable and test whether it disconnects. To disconnect a cable, push the bottom side of the terminal and pull out the cable.

To connect the alarm output signal

Connect the signal cable of the alarm output device to the [RELAY] terminal on the product's rear side.

- Push the [NO]/[NC]/[COM] terminal's bottom side with a sharp tipped tool such as screw driver.
- While pushing, insert one end of alarm signal cable into the desired terminal of [NO] or [NC].

NO(Normal Open): Normally Open but switching to Close if an alarm out occurs.

COM: Insert the grounding wire.

NC(Normal Close): Normally Close but switching to Open if an alarm out occurs.

- [3] Insert the ground signal wire into the hole of the [COM] port (shown also below the screw), and tighten the screw.
- 4, To check proper insertion of cable, stop pushing and gently pull the cable and test whether it disconnects. To disconnect a cable, push the bottom side of the terminal and pull out the cable.

Communication Port



RS-485 Connection

Connect a PTZ Camera or Keyboard Controller.

After connecting the control device, be sure to match the connection settings between ENCODER and device. Make communication settings in <Control Device>. (page 32)

- Use the signal wire to make connection between [D+] of the terminal block plug and [D+] of the keyboard controller.
- 2 Make connection between [D-] of the terminal block plug and [D-] of the keyboard controller.
- \mathcal{G} Make connection between [GND] of the terminal block plug and [GND] of the keyboard controller.

Audio Device Connection

You can connect an audio output device such as speaker amplifier.

Connect the audio input device such as microphone to the rear Audio In port, connect the audio output device such as speaker amplifier to the Audio Out port.

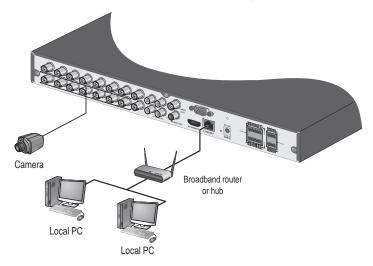
^{*} For RS-485 connection, refer to the user manual of the keyboard controller.

Installation

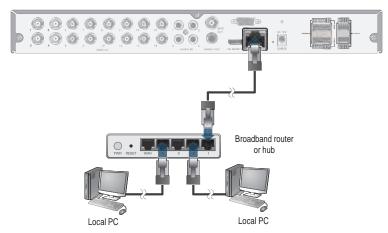
Network Connection

PC connection in the local network

You can connect ENCODER to a PC in the same network and control or manipulate it on the PC monitor.



- Connect the [ETHERNET] port in the rear panel to the router or hub.
- 2 Connect the local PC to the router or hub.

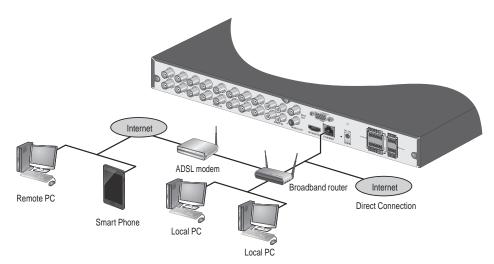


- 3. Enter the address in the Web browser of your PC in the format of: "http://IP address:Web service port" (Ex: http://192.168.0.23:80) The web service port is set to 80 by default. From the Network Setup screen, you can change the port number.

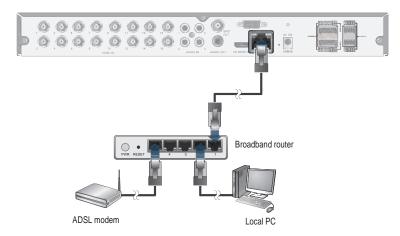
 * If using the dedicated PC S/W, refer to the user manual of the program.
- 4 Enter the user ID and password before logging in. The initial administrator ID is "admin" and the password should be set when logging in for the first time. Then, you can view the monitoring screen.

PC connection from a remote network

You can connect ENCODER to a PC in the same remote network and control or manipulate it on the monitor of the PC or mobile device.



_____ Connect the [ETHERNET] port in the rear panel to the router.



2 Connect the [ETHERNET] port of the router directly to the fixed IP LAN cable, or connect it to the ADSL modem.

What is the Web Viewer?

Web Registration Authority is a user-friendly software application that enables you to control the video data in connection with a remote ENCODER.

System Requirements

The following is the minimum hardware and operating system requirements to run Web RA.

Operating System	Windows 7 or higher	
Web browsers:	Microsoft Edge/Mozilla Firefox 3.6/Google Chrome 4.1/Opera 10 Some web browsers other than Microsoft Edge may not fully function.	
CPU	Intel Pentium 4 / 2.0GHz or higher	
Memory	512 MB	
Display	16-bit 1024 x 768 High Color	

Connection

Open a browser and enter the IP address of ENCODER, or type the URL in the address bar.

To connect to the ENCODER from inside

- Check the "Network Status" and verify the <IP ADDRESS> and <WEB SERVICE PORT> of the ENCODER.
- Enter the IP address and web service port in the address bar of the browser.
 Ex) http://192.168.1.200:80



To connect to the ENCODER from outside

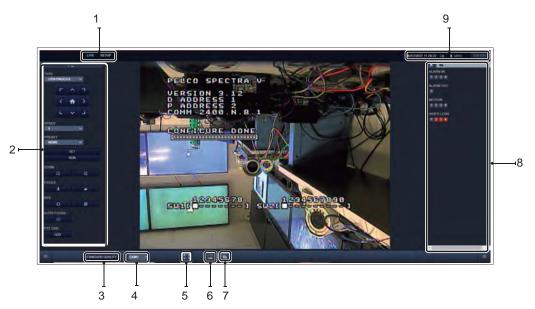
- ~ Using the IP address
- Check the "Network Status" and verify the <EXTERNAL IP ADDRESS> and <WEB SERVICE PORT> of the ENCODER.
- If using a fixed (external) IP, enter the external IP that is specified in the ENCODER in the address bar of the web browser. Ex) If the internal IP address is set to "http://222.112.4.48:80" (192.xxx.xxx), no access from outside is allowed.
- ~ Using the URL
- Check the "Network Status" and verify the <DDNS ADDRESS> and <WEB SERVICE PORT> of the ENCODER.
- Enter the DDNS address and web service port in the address bar of the browser.
- * In a router network, you have to set the "Port Forwarding" and "DDNS Setting" to allow access from outside.
- * For the necessary settings of the router, refer to the user manual of the router or contact the manufacturer of the router.
- Provide the user ID and password.
 - * The initial administrator ID is "admin" and the password should be set when logging in for the first time.
- When the installation is complete, you will see the live screen.





Live

Live Screen At a Glance



No.	Item	Description	
1	View selection tab	You can enable the live monitoring and configure the system settings.	
2	PTZ	You can control PTZ cameras connected to each channel. (Only for PTZ cameras.)	
3	Video Quality	Standard video quality only.	
4	Channel	Select a channel listed in the screen.	
5	Full Screen	Select the full screen mode.	
6	Alarm Indicator	Turns on if an event occurs. It does not turn on if no reaction to the event is yet defined. Click this to check the information of the event that occurred.	
7	Network Connection Status	Check if network connection is made via an external PC. Click this to view the details of the concurrent users and to check the network connection status.	
8	Status Bar	Display alarm and network connection status for each channel.	

No.	Item	Description	
9	Date/Time	Shows the access date/time.	
	Session Language	Set the Session Language.	Web
	System Language	Set the System Language.	~ <
	LOG OUT	Performs logout process.	iew

Pan/Tilt/Zoom (PTZ) tab

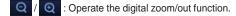
Click [] in bottom left area on screen. Select whether to display the PTZ Settings tab. You can control the operations of a PTZ camera.

In the PTZ window > PTZ OSD, click OSD to view menu. Click on the UP and DOWN arrows to navigate through the menu options. Click the IRIS open button to ENTER.

Adjust the focus, zooming and iris of the camera.

You can use the arrow buttons to control the operations of the camera. Rotate the PTZ camera up/down/left right to control pan/tilt motions.

PRESET: Move the camera in a predefined direction.



: Set near/far focus.

Set the iris open/close.

: Adjusts the focus automatically.



Alarm IN/OUT tab

Click [] in top-right area on screen. You can check the alarm status of each camera.

ALARM IN: Displays the encoder alarm outputs.

ALARM OUT: Displays the encoder alarm inputs.

MOTION: When a motion is detected, the corresponding channel is displayed as an alarm.

VIDEO LOSS: When no video is received from the camera, the corresponding channel is displayed as an alarm.

AUDIO MAPPING FOR 4CH: Audio 1: Channel 1, Audio 2:

Channel 2, Audio 3: Channel 3, Audio 4: Channel 4

AUDIO MAPPING FOR 16CH: Audio Channel 1: Channel 1, 5, 9, 13, Audio Channel 2: Channel 2, 6, 10, 14, Audio Channel 3: Channel 3, 7, 11,15, Audio Channel 4: Channel 4, 8, 12, 16



NETWORK STATUS tab

Click in top-right area on screen.

You can check the network connection status.



Setup

Click <SETUP> to display the setting page for the ENCODER. When done, click <APPLY> to apply the changes to the connected ENCODER.

* If the ENCODER is in process of system or record setting, the remote control will be disabled.

It is recommended not to remotely change any settings of the encoder because this may cause major settings to be changed.

Setup Viewer at a Glance



Camera

To set the camera type

You can set the camera type for each channel. When done, click <APPLY> to apply the changes.

NOTE: The INPUT TYPE, SIGNAL TYPE and RESOLUTION will automatically be selected once the cameras are connected to the individual channels.



To name the camera title

You can name the camera title that is displayed on each channel screen. Select a channel to name and provide a new title. Then, click <APPLY> to apply the changes.

* You can enter up to 16 alphanumeric characters for the camera title.



Image Setting

You can set the image of each channel. When done, click <APPLY> to apply the changes.

* If you change the default settings, the video from the ENCODER or the video color may not be displayed properly.



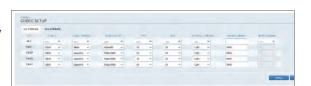
Codec Setting

You can configure the settings for each camera such as codec, resolution, and bitrate.

From <SETUP> - <CAMERA>, select <CODEC SETUP>.

- CODEC: Specify the codecs for each video.
- CODEC PROFILE: Specify the codec profiles foreach video image.
- RESOLUTION: Specify the resolutions for eachvideo stream.
- FPS: You can set the frame (rate) for video stream.
- GOP: Specify the frame compression methods for each video stream. It is recommended to set the GOP value to be less as the image movement is faster and to be greater as the image movement is slower.
- BITRATE CONTROL: Select bitrates for each video stream. Select any of <CBR> and <VBR>.
- BITRATE (kbps): You can set up the average size of the encoding video.
- MJPEG QUALITY: When <MJPEG> is selected for Codec, you can set the image quality. As the MJPEG setting increases, the image quality and size increase. In a slow network environment, it is recommended not to set a high value.

To apply your changes, click <APPLY> button



Motion Detection

Set the motion detection area of the camera so that it can detect a motion event.

From <SETUP> - <CAMERA>, select <MOTION DETECTION>.

- ACTIVATION: Turn on or off the motion sensor.
- MOTION MARK: Set to <ON> to display the motion detection indicator on each video tile where applicable.

To apply the change, click <APPLY> in the bottom of the screen.

NOTE: The motion detection sensitivity may differ depending on the characteristics of the connected camera or the installation environment.

From the <MOTION DETECTION> window, click <AREA SETUP> to display the area setup screen.

Setting the motion area may differ depending on the camera model. Below is a typical setting of the motion area.

When done, click <APPLY> to apply the changes.





PTZ Setup

Select values for each PTZ camera such as connection method and protocol.

- RS485: Connect the PTZ camera directly to the RS485 port. For configuration of RS485, check the RS485 and then select the desired protocol.
- ID: When controlling multiple PTZ cameras with one controller, the user can assign IDs to the PTZ cameras and assign each ID to operate with the controller.
- PROTOCOL: Specify the protocol of the PTZ camera.
- BAUD RATE: Set the data transmission speed.



Refer to user's manual of the camera or consult with the camera installation service provider for further details on setting the PTZ camera, such as camera address, protocol and baud rate.

To apply changes, click the <APPLY> button.

NOTE: When RS485 is checked, the PTZ cameras will show up as a PTZ icon in the VMS..

Privacy Mask

For privacy purposes, you can specify masking area for a selected camera's video.

From <SETUP> - <CAMERA>, select <PRIVACY MASK>

- ACTIVATION: Turns on or off the motion detection sensor in the specified privacy area.
- MASK COLOR: Select the color of the masked area, which will be displayed on the LIVE page.

To apply the change, click <APPLY> in the bottom of the screen.

You can specify the privacy masking area.

Click on the <AREA SETUP> tab to display the area setup page.

Select the AREA 1-4 depending on how many areas need to be masked.

Select the area to be masked on the grid. When done, click <APPLY> to apply the changes.

To delete the privacy mask, simply click DELETE.

When done, click <APPLY> to apply the changes.





Display

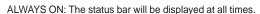
OSD Setting

You can set Camera Name, Icon, Status Bar, Border line, User Name and Language.

From <SETUP> - <DISPLAY>, select <OSD>.

- CAMERA TITLE: Specify the display of the camera title on the screen.
- SYSTEM STATUS ICON: Set whether to display the system status icon.
- STATUS BAR ON FULL SCREEN MODE: Select to show or hide the status bar in full screen mode.

AUTO HIDE: place the cursor in the lower area of the screen to display the status bar. If moving the cursor up, the status bar will disappear.



5 SEC ~1 MIN: If no mouse movement is detected for from 5 seconds to 1 minute, the status bar will disappear.

- BORDER LINE: Specify the display of the cross-border between channels in a split mode.
- BORDER COLOR: Select a color for the border.
- USER NAME: Specify the display of the currently logged-in users on the status bar.
- LANGUAGE: Displays current language selected.

To apply the change, click <APPLY> in the bottom of the screen.

Audio

Audio/Buzzer

Choose whether to receive the live sound source and select an audio channel.

From <SETUP> - <AUDIO>, select <AUDIO>.

- AUDIO OUTPUT TYPE: You can select and use the conventional RCA audio output.
- DEFAULT LIVE AUDIO CHANNEL: select an audio channel to monitor on the live screen.
- NETWORK AUDIO TRANSMISSION: decide if ENCODER transfers the audio signal to the remote client.
- ENCODER -> PC (Remote Client) > RECEIVE NETWORK AUDIO: decide if ENCODER receives the audio signal from the remote client. PC (Remote Client) -> ENCODER

AUDIO OUTPUT TYPE RCA
DEFAULT LIVE AUDIO CHANNEL OFF

NETWORK AUDIO TRANSMISSION
ON

To apply the change, click <APPLY> in the bottom of the screen..



User

User Management

You can add a user account and change the password.

* For details about each displayed item, refer to "User Setting".

To add a user, click <Add> and provide the user information. If you want to delete the user click < > > next to it. When done, click <APPLY> to apply the change.

Enter password to confirm the changes.





Group Permission Setting

You can grant different user groups different permissions to a specific menu.

Mark the checkboxes of the menu items accessible by the user group.

When done, click <APPLY> to apply the changes.



Network

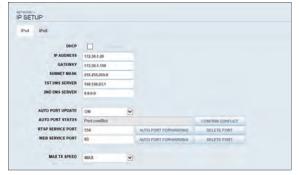
IP Setting

You can check the network connection status and change the stream bandwidth

IPv4 ADDRESS: Indicates the internal IP address of the

IPv6 ADDRESS: Indicates the IPv6 IP address of the ENCODER.

Change the maximum transfer rate and click <APPLY> to apply





Security Setting

For security purposes, you can set whether to use encryption and its method.

ENCRYPTION Tab:

- RTSP ENCRYPTION ENABLE: Set whether to apply RTSP encryption or not.
- RTSP ENCRYPTION METHOD: Select the encryption method.
- HTTPS ENABLE: Set whether to use HTTPS encryption or not.
- HTTP AUTHENTICATION METHOD: Select the authentication method for encrypted communication.

SIGNATIVE STATES SHACKSHALL (ST.) FROMBLAS F

IP FILTER Tab:

- IP FILTER ENABLE: Select whether to use IP filter.
- IP FILTER RULE: Select the IP filter rule(s) to be registered. Choose between allow/deny lists.

SECURITY

ENCRYPTION IP FILTER

RTSP ENCRYPTION ENABLE OFF

RTSP ENCRYPTION METHOD

WEB SERVICE PORT

HTTPS ENABLE OFF

HTTP AUTHENTICATION BASIC

- TYPE: The registered IP filter type is displayed.
- LIST: Registered IP addresses are displayed.
- ADD: Add IP filter.
- EDIT: Edit registered IP address.
- DELETE: Delete the registered IP address.

Change the system network settings and click <APPLY> to apply the changes.

Real-time Transport Protocol (RTP)

You can configure RTP port and multicast settings. For more information, refer to "RTP"

RTP

- PORT RANGE: Set the range of port number for RTP UDP transfer, which will be dynamically allocated.
- MODE: Set the port allocation method for "RTP Audio back channel".
- Set to <Auto> for automatic allocation, or to <Manual> to use specified port in the PORT attribute.
- RTP is a protocol designed to transport real-time data such as sound, video, etc. under unicast or multicast condition.





MULTICAST

- . Multicast allows efficient network bandwidth utilization if multiple clients are receiving monitoring video on a local area network.
- Set the Multicast IP Address, Video/Audio Ports and TTL for each channel's First/Second Stream.
- Note that the network must support multicast communication. In general, multicast in WAN environment is not supported.
- Multicast is a method to send the same data to multiple specific receivers simultaneously in a network. This method cuts down on network waste, gets rid of unnecessary burden, and is generally used in unrestricted network (intranet).

System

Date/Time Setting

Specify the current date and time.

From <SETUP> - <SYSTEM>, select <DATE/TIME>.

Use the mouse to change the time or set the options as necessary.

- DATE/TIME: Set the current time and date. Select the on the clock icon and click on the up/down arrows to adjust the time manually.
- DATE FORMAT: specify the date format.
- TIME FORMAT: specify the time format.
- TIME SERVER: obtain the current time from the time server. Click < > to get the current time.
- AUTO TIME SYNC: automatically synchronize the time with the time server at a specific time.
- SYNC CYCLE: Set up the cycle, which will be synchronized with the time server.
- SYNC AT: Set the time to sync with the time server.
- TIMEZONE: specify the GMT standard time for your local area.
- DST: You can set up or release the DST (Daylight Saving Time).
- Both <TIME SERVER> and <AUTO TIME SYNC> will be enabled only if the ENCODER is connected to the Internet.

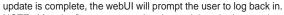
Click <APPLY> to save the changes.



System Management

You can check, update or reset the system information. From <SETUP> - <SYSTEM>, select <SYSTEM MANAGEMENT>. Use the mouse to set each option of the system management.

 FW UPDATE: User can update the current firmware with the latest version via webUI only. The update should take about 5 minutes. After the firmware

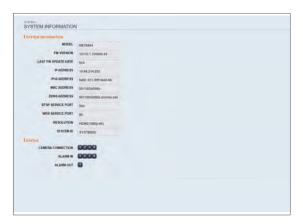


NOTE: After the firmware upgrade, please delete the browser's cookies and cache for webUI feature updates..

- FACTORY DEFAULT: Return the ENCODER settings to the factory default.
- SYSTEM DATA: Encoder setting value. It is possible to export the settings that you have changed.
- REBOOT SYSTEM: Restart the ENCODER system.
- EVENT LOG: download and view events.
- SYSTEM ID: Assign an ID to the ENCODER to distinguish it out from others when there are multiple ENCODER used. The
 default value is "SYSTEM ID".
- EXPIRED TERM OF PASSWORD: User will be prompted to change the current password after a certain period of time.
- AUTO LOGOUT: automatically log out user after indicated time.
- WAIT TIME: logout the user after the selected time.
- AC POWER FREQUENCY: Set to the actual AC power's frequency (50Hz / 60Hz) applied to ENCODER to avoid flickering.

System Information

You can check information of system firmware version and network settings, as well as the status information of network connection and alarm I/O.



Control Device Setting

Configure the settings of the keyboard controller.

This function is provided for controlling individual ENCODER separately using a control device or remote control, in case the site has multiple ENCODERS of the same model.

- From <SETUP> <SYSTEM>, select <CONTROL DEVICE>.
- SYSTEM ID: Set the ID of the ENCODER so that the



keyboard controller can identify the device.

- PROTOCOL: Set up the protocol of the keyboard controller.
- BAUD RATE: Specify the RS485 communication speed.

Click <APPLY> to save the changes.

Security Setting

For security, you can set to apply reinforced password policy (to system, search/backup) and control accessing snapshot.

From <SETUP> - <SYSTEM>, select <SECURITY>. Use the mouse to set each option for security.

- SNAPSHOT SUPPORT: Set whether or not to use the screen capture. With <OFF>, the capture feature cannot be used. Note that changing the setting from <OFF> to <ON> initializes snapshot related settings. Hence, recon
 - <ON> initializes snapshot related settings. Hence, reconfiguration is required after enabling.
- ID INPUT METHOD: Set an ID input method upon log-in. By selecting "SELECTION METHOD", you can select an ID by
 clicking the arrow button on the input screen. By selecting "DIRECT INPUT METHOD", you can log in by typing in your ID
 directly.
- ENHANCED USER ID RULE: Set whether to use Enhanced User ID Policy or not. When this is set to <ON>, the following rules will be applied. NOTE: ID must be between 5 and 10 characters. IDs created with only one character (e.g. aaaaa, 11111, etc.) cannot be used.
- ENHANCED PASSWORD RULE: Sets whether to apply strong password policy, which prevents using too easy password.
 When this is set to <ON>, the following rules will be applied. NOTE: Password must be 16 characters or less. It must contain uppercase / lowercase letters, special characters, and numbers.

The same character cannot be used 3 consecutive times. Sequential strings (e.g. abcde, 12345) are not allowed. The password cannot contain the same string as the ID.

Click <APPLY> to save the changes.

Event

Alarm Output

From <SETUP> - <EVENT>, select <ALARM OUT>.

Use the mouse to select <ALARM OUT> and configure the related settings.

- NAME: You can rename the alarm.
- OPERATION: Set the alarm output mode.

N/O (Normal Open): It normally stays Open. However, if an event occurs, it will switch to Close.

N/C (Normal Close): It normally stays Close. However, if an event occurs, it will switch to Open.

DURATION: Specify the duration of the alarm output.

TRANSPARENT: Keep the alarm out for as much time as the event lasts.

UNTIL KEY: Keep the alarm out until a mouse or remote control button is pressed.

 $5 \sim 300$ SEC: Keep the alarm out for as long as specified.

Click <APPLY> to save the changes.





From <SETUP> - <EVENT>, select <ON/OFF SCHEDULE>.

You can activate or turn off the alarm output as scheduled.

Use the mouse to select a <DAY> for the schedule. Drag the mouse to select the cell(s). Select a desired alarm output mode.

- ON: The alarm output is always turned on.
- OFF: The alarm output is always turned off.
- EVENT: Trigger the alarm output in sync with the event.

Click <APPLY> to save the changes.



Event Notification

You can set desired event actions triggered by an event, such as <BUZZER> and <DISPLAY> notification. BUZZER:

You can notify the user of the event using the buzzer.

DURATION:

- TRANSPARENT: Keep the buzzer out for as much time as the event lasts.
- UNTIL KEY: Keep the buzzer out until user acknowledges the event.
- 5 ~ 300 SEC: Keep the buzzer out for as long as specified.

DISPLAY:

If an event occurs, you can display the video screen or a popup message to notify the user of the event.

- VIDEO POPUP: Display the video channel that is synchronized with the event on a single split screen.
- Set the DURATION of the single split screen.

TRANSPARENT: Keep the video popup displayed for as much time as the event lasts.

UNTIL KEY: Keep the video popup displayed until user acknowledges the event.

5 ~ 300 SEC: Keep the video popup displayed for as long as specified.

If multiple events occur at the same time, or if multiple event-related video channels exist, the video popup will be displayed in the maximum split screen mode rather than the single split screen mode.

OSD POPUP: This will notify the user of the event with a popup message if an OSD popup event occurs. You can adjust the duration of the popup message.

UNTIL KEY: Keep the OSD popup displayed until user acknowledges the event.

 $5 \sim 300$ SEC: Keep the OSD popup displayed for as long as specified.



FTP

Upon events, uploads event notification onto the added FTP server

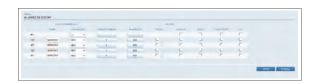
- FTP SERVER: Enter the FTP server address for event transfer.
- DIRECTORY: Select or manually enter the destination folder of the FTP for event transfer.
- FILE NAME: Select the uploading event file's format or manually set the file name.
- MINIMUM FREQUENCY: Sets the minimum recurrence delay for uploading event notification onto the FTP server. For
 example, when the minimum recurrence is set to 1 minute, the next FTP event notification will be uploaded after 1 minute
 from the last event, even if another event is detected within 1 minute from the last one.
- INCLUDE WEBRA LINK: Select whether to include WEBRA link address of the event generating ENCODER, which can be
 accessed with web browser. Check to play back the event footage.
- INCLUDE SNAPSHOT IMAGE: Set whether to include snapshot (still image) or not.

Set the dwell time for buzzer or pop-up display, or FTP destination settings and then click <APPLY> to save your changes.

Alarm Sensor

You can configure the settings of the alarm sensor and specify the operation of the sensor if an event occurs.

From <SETUP> - <EVENT>, select <ALARM SENSOR>.



Use the mouse to specify the sensor input method and operation.

- NAME: You can specify the name of the alarm sensor.
- OPERATION: You can specify the type of the alarm sensor.
 - $\hbox{N/O (Normal Open): Normally the sensor is left Open. If the sensor switches to Close, an event will be triggered.}\\$
 - N/C (Normal Close): Normally the sensor is left Close. If the sensor switches to Open, an event will be triggered.
- LINKED CAMERA: Set the camera to sync with the alarm sensor if it is triggered. If you have set the alarm recording and the sensor detects the recording, all synchronized cameras will start alarm recording.
- ALARM OUT: Specify the alarm output channel if it is detected by the alarm sensor. The alarm will be output to the specified channel.
- PRESET: Move camera based on the preset criteria if an alarm is detected by the alarm sensor.
- BUZZER: Specify the output of the buzzer if an alarm is detected by the alarm sensor.
- VIDEO: Select to display the video popup if an alarm is detected by the alarm sensor. If there exist multiple <LINKED CAMERA>, the video popup will be displayed in the maximum split mode.
- OSD POPUP: Select to display the OSD popup message if it is detected by the alarm sensor.
- FTP: Select whether to upload event notification onto the FTP upon detected alarm event.

Click <APPLY> to save the changes..

Motion Detection

You can set an action to execute when a motion is detected.

From <SETUP> - <EVENT>, select <MOTION DETECTION>.

Use the mouse to specify the ignorance interval and the following operations.



- IGNORING INTERVAL: Specify the minimum interval of the motion event occurrence. For example, even if you have set the minimum frequency to 5 seconds and another motion event occurs in less than 5 seconds after the last motion event occurred, the new event will be ignored. If too many motion events occur, adjust to shorten the interval. Motion recording will be triggered immediately after the motion occurred regardless of the above settings.
- ALARM OUT: Specify the alarm output channel if a motion is detected by the motion sensor.
- PRESET: Move camera based on the preset criteria if a motion is detected by the motion sensor.
- BUZZER: Specify the output of the buzzer if a motion is detected by the motion sensor.
- VIDEO: Select to display the video popup if a motion is detected by the motion sensor.
- FTP: Select whether to upload event notification onto the FTP upon detected motion event.

Click <APPLY> to save the changes.

Video Loss

You can specify a reaction to the case where no video is received from the camera. From <SETUP> - <EVENT>, select <VIDEO LOSS>. Use the mouse to specify the reaction to a video loss.



- IGNORING INTERVAL: Specify the minimum interval of the video loss event occurrence.
- ALARM OUT: Specify the alarm output channel if a video loss occurs.
- PRESET: Move camera based on the preset criteria if a video loss occurs.
- BUZZER: Specify the output of the buzzer if a video loss occurs.
- FTP: Select whether to upload event notification onto the FTP upon detected video loss event.

Click <APPLY> to save the changes.

System Event

You can set any action to a system event or network. Like the other events, you may notify the event to the user using the alarm/buzzer output, OSD pop-up, or FTP server.

From <SETUP> - <EVENT>, select <SYSTEM EVENT>. Use the mouse to specify the reaction to each event.

- BOOTING EVENT: This event occurs when the ENCODER is booting.
- LOGIN FAIL EVENT: This event occurs when the ENCODER fails to log in. You can select the amount of retries a user can
 have by selecting the options from the dropdown menu.
- ALARM OUT: Specify alarm output signal through the terminal block.
- BUZZER: Specify the output of the buzzer if a system event is detected.
- OSD POPUP: N/A
- FTP: Select whether to upload event notification onto the FTP upon system event detected.

Network

TROUBLE IN INTERNET CONNECTION: Occurs if the Internet connection to the ENCODER fails. If you do not want to connect the ENCODER to the network, leave the <ACTION> item blank.

FAIL IN REMOTE LOGIN: This event occurs if a remote client fails to log in due to an invalid ID or password. You can specify how man times the user fails to remote in before an event occurs.

FAIL IN DDNS UPDATE: This event occurs if the ENCODER tried to update the DDNS address but failed. If the DDNS address fails to be updated, the ENCODER may not connect to a remote client. If this is the case, enter the IP address from the client side to allow access from the ENCODER. This is just a temporary measure.

For the IP address, move to and check <EXTERNAL IP ADDRESS> from the <NETWORK> window. Note that the <EXTERNAL IP ADDRESS> is subject to change if the ENCODER does not use the static IP.

IP CONFLICT EVENT: This event occurs when the IP address of the ENCODER and the IP address of the connected network camera conflict.

Note that the <EXTERNAL IP ADDRESS> can change at any time in a dynamic IP environment.



Appendix

Troubleshooting (FAQ)

Problem	Action
The system does not operate at all with no active LED in the front panel.	 Make sure that the system gets supplied with power properly. Check the input voltage.
The unit continuously reboots.	 Check if the system fan in a side panel of the unit or the CPU fan inside the uni works properly. If it fails, contact the retailer or the service center. Disconnect the HDD cable and try to boot the system again. If the system reboots successfully, install a new HDD and check if the system make recording normally.
The front LED is lit, but nothing is displayed on the screen yet.	 Check if your monitor supports the 1080p 60Hz HDMI, VGA input. Ensure that the input source settings of the monitor match with the output source settings of the ENCODER. If using the HDMI-to-DVI cable for the connection, ensure that the input source is set to DVI. Make sure that the system gets supplied with power properly. Check the input voltage.
The sides of the video image are displayed incomplete.	 If the monitor is over-scanning the video, the sides can be hidden. If this is the case, switch the display mode of the monitor to the 1:1 pixel matching mode. Then, you will view the video in full screen. The 1:1 pixel matching is referred to differently depending on the monitor manufacturer (for example, "JUST SCAN" for Samsung, "ZERO OVERSCAN" for LG). For details, refer to the user manual of the monitor.
The camera is connected but no image is displayed.	 Make sure that the camera is compatible with the ENCODER. For the compatibility of the cameras, contact the retailer. Ensure that the output settings of the camera match with the camera type settings of the ENCODER.
It fails to connect to the web or mobile application.	 Check if the network cable is properly connected to the WAN(UP Link) port of the unit. You must have set the port forwarding if using a router. If you cannot get access with the DDNS address, use the IP address of the ENCODER instead. If the ENCODER is connected to the router, use the IP address of the ENCODER. You can check the IP address of the router in <network status=""> - <external address="" ip="">.</external></network>
I can access the web or mobile application but still no video image is displayed.	 You must have set the port forwarding if using a router. This may happen when the communications provider or network administrator has blocked the service port of the ENCODER. Change the RTSP port and HTTP port numbers to different ones and set the port forwarding again. Try to access the web or mobile application using the new port numbers.

Open Source License Report on the Product

The software included in this product contains copyrighted software that is licensed under the GPL/LGPL.

- ~ GPL Software: linux kernel, busybox, cdrtools, smartctl, uboot, bash, udev, sysklogd
- ~ LGPL Software: glibc, vmstat, glib, gtk, libESMTP, iconv, gstreamer, pango,
- ~ OpenSSL License: OpenSSL

GNU GENERAL PUBLIC LICENSE

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Lesser General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps:

(1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all. The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 51 Franklin S

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

- 3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - Accompany it with the complete corresponding machinereadable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machinereadable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium

- customarily used for software interchange; or,
- c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

- 4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
- 6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
- 7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 9. The Free Software Foundation may publish revised and/or new

versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

one line to give the program's name and an idea of what it does.

Copyright (C) yyyy name of author

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA.

Also add information on how to contact you by electronic and paper mail. If the program is interactive, make it output a short notice like this when it

starts in an interactive mode:

Gnomovision version 69, Copyright (C) year name of author Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type 'show w'. This is free software, and you are welcome to redistribute it under certain conditions; type 'show c' for details.

The hypothetical commands 'show w' and 'show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than 'show w' and 'show c'; they could even be mouse-clicks or menu items--whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the program 'Gnomovision' (which makes passes at compilers) written by James Hacker

signature of Ty Coon, 1 April 1989 Ty Coon, President of Vice This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Lesser General Public License instead of this License.

GNU GENERAL PUBLIC LICENSE

Version 3, 29 June 2007

Copyright © 2007 Free Software Foundation, Inc. http://fsf.org/
Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The GNU General Public License is a free, copyleft license for software and other kinds of works.

The licenses for most software and other practical works are designed to take away your freedom to share and change the works. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change all versions of a program—to make sure it remains free software for all its users. We, the Free Software Foundation, use the GNU General Public License for most of our software; it applies also to any other work released this way by its authors. You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for them if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs, and that you know you can do these things.

To protect your rights, we need to prevent others from denying you these rights or asking you to surrender the rights. Therefore, you have certain responsibilities if you distribute copies of the software, or if you modify it: responsibilities to respect the freedom of others.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must pass on to the recipients the same freedoms that you received. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

Developers that use the GNU GPL protect your rights with two steps: (1) assert copyright on the software, and (2) offer you this License giving you legal permission to copy, distribute and/or modify it.

For the developers' and authors' protection, the GPL clearly explains that there is no warranty for this free software. For both users' and authors' sake, the GPL requires that modified versions be marked as changed, so that their problems will not be attributed erroneously to authors of previous versions.

Some devices are designed to deny users access to install or run modified versions of the software inside them, although the manufacturer can do so. This is fundamentally incompatible with the aim of protecting users' freedom to change the software. The systematic pattern of such abuse occurs in the area of products for individuals to use, which is precisely

where it is most unacceptable. Therefore, we have designed this version of the GPL to prohibit the practice for those products. If such problems arise substantially in other domains, we stand ready to extend this provision to those domains in future versions of the GPL, as needed to protect the freedom of users.

Finally, every program is threatened constantly by software patents. States should not allow patents to restrict development and use of software on general-purpose computers, but in those that do, we wish to avoid the special danger that patents applied to a free program could make it effectively proprietary. To prevent this, the GPL assures that patents cannot be used to render the program non-free.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS

0. Definitions.

"This License" refers to version 3 of the GNU General Public License.

"Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you". "Licensees" and "recipients" may be individuals or organizations.

To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.

1. Source Code.

The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a

Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source.

The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures.

When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.

4. Conveying Verbatim Copies.

You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of the absence of any warranty; and give all recipients a copy of this License along with the Program.

You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

- The work must carry prominent notices stating that you modified it, and giving a relevant date.
- b) The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the requirement in section 4 to "keep intact all notices".
- c) You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it.
- d) If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Appropriate Legal Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

- a) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a durable physical medium customarily used for software interchange.
- b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.
- c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.
- d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

 convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d.

A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM).

The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission.

Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that

material) supplement the terms of this License with terms:

- a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or
- Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or
- Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or
- Limiting the use for publicity purposes of names of licensors or authors of the material; or
- Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or
- f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.

9. Acceptance Not Required for Having Copies.

You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your

acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.

An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.

12. No Surrender of Others' Freedom.

If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such.

14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation.

If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program.

Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS

TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a

END OF TERMS AND CONDITIONS

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999

Copyright (C) 1991, 1999 Free Software Foundation, Inc.

51 Franklin Street, Fifth Floor, Boston, MA 02110-1301 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered

by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
 - d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function rable used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed

under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interfacecompatible with the version that the work was made with.
- Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library"

must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

- 7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
 - Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.
- 8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.
- 10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.
- 11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found. one line to give the library's name and an idea of what it does.

Copyright (C) year name of author

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the

Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301 USA Also add information on how to contact you by electronic and paper mail

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample: after the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library 'Frob' (a library for tweaking knobs) written by James Random Hacker. signature of Ty Coon, 1 April 1990 Ty Coon, President of Vice.

OpenSSL LICENSE

Copyright (c) 1998-2006 The OpenSSL Project. All rights reserved. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- 3. All advertising materials mentioning features or use of this software must display the following acknowledgment: "This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit. (http://www.openssl.org/)"
- 4. The names "OpenSSL Toolkit" and "OpenSSL Project" must not be used to endorse or promote products derived from this software without prior written permission. For written permission, please contact opensslcore@openssl.org.
- Products derived from this software may not be called "OpenSSL" nor may "OpenSSL" appear in their names without prior written permission of the OpenSSL Project.
- Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl. org/)"

THIS SOFTWARE IS PROVIDED BY THE OpenSSL PROJECT "AS IS" AND ANY EXPRESSED OR

IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE OPENSL PROJECT OR ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE. This product includes cryptographic software written by Eric Young (eay@cryptsoft.com). This product includes software written by Tim Hudson (tjh@cryptsoft.com).

Original SSLeay License

Copyright (C) 1995-1998 Eric Young (eay@cryptsoft.com) All rights reserved. This package is an SSL implementation written by Eric Young

(eay@cryptsoft.com). The implementation was written so as to conform with Netscapes SSL. This library is free for commercial and non-commercial use as long as the following conditions are aheared to. The following conditions apply to all code found in this distribution, be it the RC4, RSA, lhash, DES, etc., code; not just the SSL code. The SSL documentation included with this distribution is covered by the same copyright terms except that the holder is Tim Hudson (tjh@cryptsoft.com).

Copyright remains Eric Young's, and as such any Copyright notices in the code are not to be removed.

If this package is used in a product, Eric Young should be given attribution as the author of the parts of the library used. This can be in the form of a textual message at program startup or in documentation (online or textual) provided with the package.Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Redistributions of source code must retain the copyright notice, this list of conditions and the following disclaimer.
- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- 3. All advertising materials mentioning features or use of this software must display the following acknowledgement: "This product includes cryptographic software written by Eric Young (eay@cryptsoft.com)" The word 'cryptographic' can be left out if the rouines from the library being used are not cryptographic related:-).
- 4. If you include any Windows specific code (or a derivative thereof) from the apps directory (application code) you must include an acknowledgement: "This product includes software written by Tim Hudson (tih@cryptsoft.com)"

THIS SOFTWARE IS PROVIDED BY ERIC YOUNG "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES: LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE. The licence and distribution terms for any publically available version or derivative of this code cannot be changed. i.e. this code cannot simply be copied and put under another distribution licence [including the GNU Public Licence.



Pelco, Inc.

www.pelco.com

625 W. Alluvial Ave., Fresno, California 93711 United States (800) 289-9100 Tel (800) 289-9150 Fax +1 (559) 292-1981 International Tel +1 (559) 348-1120 International Fax